Class IV Computer Worksh	eet for Ch.7  Name	Sec
Write the LOGO commands to do th	ne following :	
1) Add 2,4 and 3		
2) Multiply 2 with 3		<del></del>
3) Divide 6 with 3	·	<del></del>
4) Solve 2 + 3 X 2 ÷ 5	,	
5) Find the REMAINDER for 4 ÷ 2		<del></del>
6) Find the QUOTIENT for 4 ÷ 2		<del></del>
7) Subtract 2 from 4		<del></del>
8) For checking the greater numl	per of 8 and 20	
9) Finding the first character for	the word "God"	
10) Finding the first word of the se	entence "Praise the Lord"	
11) Finding the Last character of t	he word "God"	

Class IV Computer Worksheet for Ch.7 Name	Sec
12) Finding the Last word of the sentence "Praise the Lord"	
13) To remove the turtle from the screen	
14) To get the turtle back on the screen	
15) To move the turtle 50 steps ahead in the direction of its head	
16) To move the turtle 50 steps backward	
17) To remove everything from the Graphic or Main window	
18) To remove everything from the Output / Recall List box	
19) To remove everything from the Main and Output / Recall List box	
20) To move a turtle without making a line	
21) To let the turtle start drawing again	
22) To bring the turtle to the center of the screen	

Class IV Computer Worksheet for Ch.7

Sec. \_\_\_\_ Name

# **ANSWERS**

#### Write the LOGO commands to do the following:

1) Add 2,4 and 3

PR 2+4+3

2) Multiply 2 with 3

PR 2\*3

3) Divide 6 with 3

PR 6/3

4) Solve  $2 + 3 \times 2 \div 5$ 

- PR 2+3\*2/5
- 5) Find the REMAINDER for  $4 \div 2$  PR REMAINDER 4 2
- 6) Find the QUOTIENT for 4 ÷ 2
- PR QUOTIENT 4 2
- (OR)
- PR 4/2

7) Subtract 2 from 4

- PR <u>4-2</u>
- 8) For checking the greater number of 8 and 20
- PR 8>20
- 9) Display the first character for the word "God"
- PR FIRST "GOD
- 10) Display the first word of the sentence "Praise the Lord" PR FIRST [PRAISE THE LORD]

Class IV Computer Worksheet for Ch.7 Name	Sec	
11) Display the Last character of the word "God" PR LAST "GOD		
12) Display the Last word of the sentence "Praise the Lord"	PR LAST [PRAISE THE LORD]	
13) To remove the turtle from the screen	<u>HT</u>	
14) To get the turtle back on the screen	<u>ST</u>	
15) To move the turtle 50 steps forward in the direction of its head	<u>FD 50</u>	
16) To move the turtle 50 steps backward	<u>BK 50</u>	
17) To remove everything from the Graphic or Main window	<u>CS</u>	
18) To remove everything from the Output / Recall List box	<u>CT</u>	
19) To remove everything from the Main and Output / Recall List box	<u>CS_CT</u>	
20) To move a turtle without making a line	PU (and then use fd or bk primitives)	
21) To let the turtle start drawing again	<u>PD</u>	
22) To bring the turtle to the center of the screen	<u>HOME</u>	