BAL BHARATI PUBLIC SCHOOL

Ganga Ram Hospital Marg, New Delhi-60

CLASS –XII ASSIGNMENT- 2 SUBJECT – COMPUTER SCIENCE TOPIC – Classes and Objects

- 1. A class is defined without any data member. What is the size of the class?
- 2. List the various access-specifiers of a class. Explain each w.r.t. their visibility.
- 3. How is a member function different from an ordinary function?
- 4. Declare and define class Student having the following members:

Private members:

Student Roll No. - integer

Student Name - 20 characters

Student Age - integer

Student Marks – Float array for eng, maths, science

Ctotal() - Funciton to calculate eng+maths+science

Public members:

Takedata() - To read all data members and invoke the function Ctotal()

Showdata() - To display all data members

- 5. Explain the concepts of OOPs w.r.t. the above class.
- 6. What are inline functions? Explain the concept of inline for member and non-member functions.
- 7. What is wrong with this Class C {public: int x=0;};
- 8. Time is a class with the following data members and member function:

Data members: hours(int), minutes(int), seconds(int)

Member functions: to read values, to calculate the difference between two times, to display time Complete the program with the declarations and definitions. Read a time in main() and pass it to the function to find the difference.

9. Declare and define class Applicant having the following members:

Private members:

Admission No. - long

Name - 20 characters

Aggregate marks - Float

Grade - Char

GradeMe() - Funciton to find Grade as per Aggregate marks as follows:

Aggregate Marks Grade
>=80 A
Less than 80 and >=65 B

Less than 50 D

Public members:

ENTER() - To read all data members and invoke the function GradeMe() RESULT() - To display all data members

10. Rewrite the given code after correcting all the errors:

```
Class X{
    int a;
    static int c;
    public:
        void initial(void) {
            a = c = 0;
        }
        static void call() {
            cout<<c<<a;
        }
    }
}</pre>
```